Creative Universities

Building Alternative Urban Scenarios

In 2050, Brighton will be a self-sustaining, hospitable and generous city. Its environmental footprint is minimal, it is welcoming of diversity and assures all its residents a decent quality of life.

Radical Conviviality

Within this vision, new ways of living together will play a critical role. Specifically, Brighton as a sanctuary city will extend unconditional hospitality to refugees and immigrants, celebrate unassimilated difference and abolish loneliness. Every resident will have a decent home and their basic needs met.

- 1. Map the institutions and initiatives that are already existing in Brighton&Hove that could be adopted for this purpose.
 - 2. Design mechanisms through which your vision of especially decent housing and basic needs for all will be realized: new houses, novel co-living arrangements, new public spaces, communal cooking etc.
 - a. You will also need to think through the financial implications of your vision and explore alternatives such as basic income, local currencies, community bonds etc.
 - 3. Build a rough prototype of your idea(s) using the materials at hand/Create a prototype of your idea(s) using either a jamboard or a padlet. Incorporate drawings, images, videos.







This resource has been created by Anke Schwittay and can be used and adapted as a creative commons resource, with acknowledgements.

Creative Universities

Building Alternative Urban Scenarios

In 2050, Brighton will be a self-sustaining, hospitable and generous city. Its environmental footprint is minimal, it is welcoming of diversity and assures all its residents a decent quality of life.

Deep Governance

Within this vision, deeply democratic forms of governance will play a critical role. Specifically, Brighton will have governance institutions that are radically participatory and include especially the most marginalized groups in meaningful decision making.

- 1. Map the institutions and initiatives that are already existing in Brighton&Hove that could be adopted for this purpose.
 - 2. Design mechanisms through which your vision can be realized: citizen assemblies, public referenda, the collective writing of charters/constitutions/manifestos, grassroots neighbourhood organizations, participatory budgeting etc.
 - a. This is not just be about institutions though; think of the material manifestations of government power. You might also need to change the architecture of government buildings, public spaces or ways of communication.
- 3. **Build** a rough prototype of your idea(s) using the materials at hand/Create a prototype of your idea(s) using either a jamboard or a padlet.

 Incorporate drawings, images, videos.







This resource has been created by Anke Schwittay and can be used and adapted as a creative commons resource, with acknowledgements.

Creative Universities

Building Alternative Urban Scenarios

In 2050, Brighton will be a self-sustaining, hospitable and generous city. Its environmental footprint is minimal, it is welcoming of diversity and assures all its residents a decent quality of life.

Sustainable Infrastructures

Within this vision, innovative infrastructures will play a critical role. Specifically, Brighton will produce its own energy and food, will re-use all of the waste it generates and will be carbon-neutral.

- * you can decide to work on only one of these challenges
- 1. Map the technologies, products, practices or processes that are already existing in Brighton and its surroundings that could be adopted for this purpose (you can do some research using your laptops).
 - 2. **Imagine** additional infrastructures that are necessary to achieve your vision (eg community gardens/large-scale rooftop or vertical greenhouses; solar, wind or wave installations; recycling programs etc).
 - a. This will not just be about technology though. You might also need to change people's habits and behaviors, put new legislation into place, work with companies such as supermarkets or invent completely new incentives, campaigns or programs.
 - 3. **Build** a rough prototype of your idea(s) using the materials at hand/Create a prototype of your idea(s) using either a jamboard or a padlet. Incorporate drawings, images, videos.







This resource has been created by Anke Schwittay and can be used and adapted as a creative commons resource, with acknowledgements.